









# WALLBALL RULES

## Art.1: Equipment

## a. Doubles (male - female):

- A double team consists of 2 players in the field and 1 reserve player.
- After a set, we have the right to change a player. The replaced player can no longer enter the game.
- When a team has already made a change, a player of the same team is injured, we can ask for a medical timeout. If the player in question no longer returns the match, the team will lose the match.

## b. Single (male - female):

- In the "individual" tournament there will be no reserve players. The player who starts the the match, must also finish it.
- If the player is injured, he will be entitled to a medical time-out. If the player can not continue playing, the opponent wins the game.
- All players will wear their personal number visible on their shirt. In the "doubles" tournament, the team will wear the same shirt and/or color.

#### Art.2: The material

a. The president of the technical committee of the CIJB will decide at least 2 months before the tournament which type of ball (wallball) - brand - and color of the same will be played in the tournament. This will be communicated to the participating countries.

## Art.3: Protection

- a. One can play with the nude hand or with a glove of Wallball or with a layer of tape (esparadrapo), in a limited way.
- b. The referee can control the protection, before, during and after the game.
- c. All players are required to wear protective goggles. The match will not start until the players wear the eyeguards.

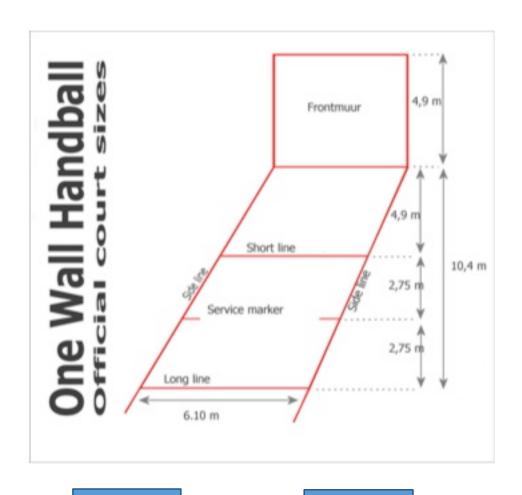
#### Art.4: The game

- a. The games are played in 2 sets of 21 points. In case of a tie, an extra set will be played at 11 points. For this third set, the referee will "draw" to determine who begins the service.
- b. The ball will be played with one hand and any other part of the body will be considered a foult.
- c. The player can hit the ball only once.
- d. All lines are GOOD
- e. On the serve, the ball must bounce on the ground before hitting it. The ball must first touch the wall and return beyond the service line (the line is good), always within the boundaries of the field. The player who draws is in the service box and can not touch the service line with his foot (s).
- f. After the ball has been taken out, the opponent can play it as soon as the ball has passed the service line. The opponent can not be in the service area until the server has removed and the ball has passed the service line.
- g. The ball can be played before or after giving a pot.
- h. The service will be executed by the player or team that wins the draw. The serving player can be placed anywhere in the service area.
- i. In a "double" tournament, the player's teammate who takes off must be outside the service area. He can enter the playing surface as soon as the ball has passed the service line without disturbing the opponent.
- j. At the beginning of each set, the team captain will inform the order of service, which will be maintained throughout the set. Player No. 1 on the selected team (Team A) will draw first and remain in service as long as his team wins the points. If they lose the point, the service will go to the player # 1 of the opposing team (team B) and they will continue serving while their team wins the points. A loss of point being in serve # 1, will cause the service to go to serve # 2 of this same team, which will continue serving while continuing to earn points. When he loses the point, the serve will go to player number 1 of team A, and so on as many times as necessary to complete the set.
- k. The service can not take place until the referee has announced the score.
- l. A team can only win one point, if that team has the service.
- m. The serve has a second chance if: the ball crosses the bottom line without making any pot in the game or if it does not cross the service line after hitting the front.
- n. The ball is missing when the ball goes out of bounds without touching the ground or if it was played outside the limits of the pelota court.
- o. The ball is missing, if player 1 of team A plays the ball against his teammate.
- p. Always respect the fact of letting the opponent play the ball. If someone on Team A makes a move so that a player on Team B does not play the ball well, Team B may request a block. The referee decides if the ball is played again or if it is a point. If the referee interprets the movement as a deliberate act and, therefore, the other player did not have the opportunity to play, the referee may consider it a fault.

- q. If the serve is too close to him or if the ball passes between his legs, the opponent may request an "obstructed serve". The referee will decide whether to play the ball again or not.
- r. A medical downtime lasts 15 minutes and can be requested once per game.
- s. Each team (doubles) or each player (individual) is entitled to 1 timeout of 30 seconds per set. In the third set there is no downtime!
- t. To designate the champion of this modality, this will be the team with the most points. In the event of a tie, the matches won will be taken into account and, if the tie persists, the lost matches will be taken into account. Then, in case of a tie, we observe the games won and the last games lost.

#### Art.5: Size of the Wallball court

- a. The Court:
- 6.10 meters wide and 10.60 meters long.
- The service line is 4.90 meters from the front.
- b. The wall is 4.90 meters high and 6.10 meters wide
- c. Finally, in the field there are 2 neutral zones, which are intended for the coach and reserve player (only in the double games).



Neutrale zone

Neutrale zone